

Egyptian Mau

Preliminary Standard

The Egyptian Mau is the only natural domesticated breed of spotted cat. The Egyptian Mau should give an impression of an active, colorful cat of medium size with well developed muscles in perfect physical condition with an alert appearance. Should be well balanced physically and temperamentally. Males tend to be larger than females.

HEAD	Medium in length. A slightly rounded wedge without flat planes. Not full-cheeked. Profile showing a gentle contour with a slight rise from the bridge of the nose to the forehead. Entire length of nose is even in width when viewed from the front. Muzzle should flow into existing wedge of the head. It should be neither short nor pointed. Chin firm. Allowance must be made for jowls in adult males.
EARS	Medium to large, alert and moderately pointed, continuing the lines of the head. Broad at base and slightly flared with ample width between the ears. Hair on ears short and close lying. Inner ear a delicate, almost transparent, shell pink. May be tufted.
EYES	Large and alert, almond shaped, with a slight slant towards the ears. Skull apertures neither round nor oriental.
BODY	Medium long and graceful, showing well developed muscular strength. Loose skin flap extending from flank to hind leg knee. General balance is more to be desired than size alone. Allowance to be made for muscular necks and shoulders in adult males.
LEGS	Legs and feet in proportion to body. Hind legs proportionately longer, giving the appearance of being on tip-toe when standing upright.
PAWS	Feet small and dainty, slightly oval, almost round in shape.
TAIL	Medium long, thick at base, with slight taper.
COAT	Medium in length with a lustrous sheen. In the smoke the hair is silky and fine in texture. In the silver and bronze colors, the hair is dense and resilient in texture and accommodates two or more bands of ticking separated by lighter bands.
COAT PATTERN	Spotting and markings as described in the General Sections of the Standard of Points on Page G34. <i>Take note of the following exceptions allowed in the Mau pattern:</i> <ul style="list-style-type: none">• Coat may be randomly spotted with <u>distinct</u> spots <u>that</u> can be small or large, round, oblong, or irregular in shape.• As the spine lines reach the rear haunches, they meld together to form a dorsal stripe which continues along the top of the tail to its tip.• The cheeks are barred with “mascara” lines; the first starts at the outer corner of the eye and continues along the contour of the cheek, with a second line, which starts at the center of the cheek and curves upwards, almost meeting below the base of the ear.• The shoulders, haunches and upper back leg markings show a transition between stripes and spots. Lower legs break into spots.• The heavily barred front legs and the spotting on either side of the body need not necessarily match.
EYE COLOUR	Light green “gooseberry green”. Allowance is made for changing eye color, with some discernable green by eight months of age and full green eye color by eighteen months of age. Preference given at all ages for greener eyes.

SCALE OF POINTS

Head:	Muzzle	5
	Skull	5
	Ears	5
	Eye Shape	5
Body:	Torso	10
	Legs and feet	10
	Tail	5
Coat:	Texture and Length	5
Pattern:		25
Colour:	Eye colour	10
	Coat Colour	15
		100

FAULTS

Major awards may be withheld depending on the severity of the following:

- Short or round head.
- Pointed muzzle.
- Small, round or oriental eyes.
- Cobby or oriental body.
- Short or whippy tail.
- If no broken necklaces.
- Pencillings in spotting pattern on torso.
- Solid stripes on underside of body instead of “vest button” spots.
- Tarnishing in the silver coat.
- Lack of any evidence of green in the eye color in cats 8 months or over and amber cast in eye color in cats over the age of 1 year 6 months.
- Poor condition.

Disqualify:

- Lack of spots.
- Blue eyes.
- Lack of green in eye colour in cats over the age of 1 year 6 months.
- Kinked or abnormal tail.
- Incorrect number of toes.
- White locket or button.

Allowable Outcross Breeds: None